

Memo 8: Flight Planning

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Contents

1. The Pilots Operating Handbook	2
2. Mass and Balance	2
3. Factors affecting Performance	3
4. Density Altitude	4
5. Take-off Performance	5
6. Climb Performance	5
7. Cruise Performance	6
8. Landing Performance	7
9. Performance Graph References	7
10. Flight Planning	7
11. Flight Monitoring	8

1. The Pilots Operating Handbook

- Each aircraft has a dedicated POH
- Contains operating procedures, aircraft data and performance
- Supplements may be issued by the manufacturer, in which case they **MUST** be incorporated into the POH
- The state of registration may also issue supplements, which override the manufacturer
- Terms used:
 - MAUW** maximum all up weight
 - CofG limits** centre of gravity
- Beware, POH units may not be consistent throughout
- POH performance figures are generally unfactored and have no safety margin
 - Figures for dry, level, hard runway in ISA
 - Variations must therefore be accounted for

2. Mass and Balance

- Definitions:
 - MTOM** maximum take-off mass
 - MLM** maximum landing mass
 - MZFM** maximum zero fuel mass
 - BEM/BEW** basic empty mass
 - UF** usable fuel
 - TL** traffic load
 - DOM** dry operating mass
 - Payload** the spare mass for pax and luggage
- An aircraft has a designed maximum weight, MAUW or MAUM
 - Might be different for take-off and landing
- Mass includes:
 - Actual weight of the empty aircraft
 - equipment
 - engine oil
 - unusable fuel
 - pilot
 - crew
 - pax
 - actual weight is best
 - commercial flights use a standard weight from PART-OPS 1
 - baggage
 - fuel
- Aircraft empty mass is measured by a weighing report
 - Must be legally reweighed if equipment is installed or removed, or a paint respray

- Mass and CofG must be within certain limits
- Different CofG values affect handling
- An empty a/c will have a predetermined CofG
- CofG is given in reference to a datum, e.g. the firewall
- After calculations, mass and balance figures must fall within the area specified in the POH
 - Must be checked for loaded weight and ZFM/ZFW to ensure stays within acceptable area

3. Factors affecting Performance

- Many factors, can be split into three areas:
 - Aerodynamic
 - Thrust
 - Generic
- Aerodynamic factors
 - Air density (effect on lift)
 - Airframe age and condition
 - Weight gain through corrosion, polish layers, dust and dirt, etc.
 - Cleanliness
- Thrust factors
 - Air density (effect on engine)
 - Engine age and condition
 - Propellor age and condition
- Generic factors
 - Pilot skill and experience on type
 - Groundspeed/TAS relationship
- Application of factors
 - Generic numbers are available, but use manufacturer numbers if possible
 - Since every a/c is different, an additional safety factor must be applied at the end of the calculations
 - All factors must be multiplied together and applied to take-off distance and landing distance
- The generic safety factors are:

CONDITION	TAKE-OFF		LANDING	
	INCREASE IN TAKE -OFF DISTANCE TO HEIGHT 50 FEET	FACTOR	INCREASE IN LANDING DISTANCE FROM 50 FEET	FACTOR
A 10% increase in aeroplane weight, e.g. another passenger	20%	1.20	10%	1.10
An increase of 1,000 ft in aerodrome elevation	10%	1.10	5%	1.05
An increase of 10°C in ambient temperature	10%	1.10	5%	1.05
Dry grass* - Up to 20 cm (8 in) (on firm soil)	20%	1.20	15% ⁺	1.15
Wet grass* - Up to 20 cm (8 in) (on firm soil)	30%	1.3	35% ⁺ Very short grass may be slippery, distances may increase by up to 60%	1.35
Wet paved surface	-	-	15%	1.15
A 2% slope*	Uphill 10%	1.10	Downhill 10%	1.10
A tailwind component of 10% of lift-off speed	20%	1.20	20%	1.20
Soft ground or snow*	25% or more	1.25 +	25% ⁺ or more	1.25 +
NOW USE ADDITIONAL SAFETY FACTORS (if data is unfactored)		1.33		1.43

4. Density Altitude

- Air density affects lift and engine parameters
- Air density is affected by atmospheric pressure, air temperature and humidity
- As you climb:
 - Pressure decreases ∴ density decreases
 - Temperature decreases ∴ density increases
 - All factors must be considered
- To calculate:
 - Get pressure altitude
 - Remember! This is the altitude with SPS set on subscale!
 - Perform temperature correction
 - Easiest with a flight computer

5. Take-off Performance

- Definitions:
 - TODA** Take-off distance to 50ft obstacle
 - EDA/ASDA** Distance to accelerate and stop on the runway and stopway
 - V_y best rate of climb (maximise y)
 - V_x best angle of climb (minimise x)
- Factors affecting take-off performance
 - Headwind
 - POH will contain the factor for headwind, otherwise assume no headwind
 - Tailwind
 - Use factor
 - Flap
 - Decreases ground run
 - Decreases rate of climb
 - Mass
 - Runway surface
 - Runway gradient
 - As a rule of thumb, the a/c must be able to climb at twice the angle of the runway
 - Density altitude
- Linear interpolation may be required to read from tables in the POH
- If TODA isn't published for a runway, your calculated take-off distance figure must fit within available runway length.

6. Climb Performance

- For a climb, we want more lift than weight
 - Lift can be increased by:
 - Airspeed
 - AoA
 - Increasing lift also increases drag
 - Performance is a factor of power or thrust available to produce lift and overcome drag
- By viewing a thrust curve (speed - thrust available and req'd), you can establish the best angle of climb speed, V_x , by the global maximal difference between thrust available and thrust required (to remain airborne)
 - Thrust is a function of power, but does not take into account the amount of work per unit time
- By viewing the power curve (speed - power available and req'd), you can establish the best rate of climb speed, V_y , by the global maximal difference between power available and power required (to remain airborne)
 - Power takes into account the amount of work per unit time
- Rules of thumb:
 - V_x and V_y decrease by 1kt for every 100lb lower than the a/c MAUW
 - V_y decreases by 1kt for every 1000ft increase in density altitude
 - V_x increases by 1kt for every 1000ft increase in density altitude

- Rules of thumb for cruise climb:
 - Once we are clear of the ground, we can climb for best fuel efficiency and journey progress
 - As a rule of thumb, if not provided in the POH:
 - $V_{\text{cruise climb}} = V_y + (V_y - V_x)$
- If you are “on the back of the drag curve”, you are in the region where more power is required just to stay aloft (i.e. close to a stall but not quite there)

7. Cruise Performance

- The maximum level flight speed is found where the power available meets the power required
- Best endurance speed
 - Found by the point where a tangent drawn to the power required line is horizontal on the power curve
- Best range speed
 - Range is a function of speed and power
 - Found by the point whose tangent to the power required curve meets the horizontal axis at the speed of the head-/tail-wind component
 - decreased by a tailwind
 - increased by more a/c weight
- Effect of CofG on performance
 - The tail produces a downwards force to pitch the nose up
 - If the CofG moves:
 - forwards: more downforce is required from the tail plane, adding weight to the a/c, resulting in a higher AoA and more drag
 - aftwards: performance increases
- Cruise performance varies by density altitude, via engine power and aerodynamics
 - Airspeed can be misread due to errors:
 - Instrument error
 - Position error
 - Density error
 - IAS vs CAS vs TAS
- Take advantage of tail winds!
 - Recall as well that winds veers (+) as altitude increases and backs (-) as altitude decreases
- Glide angles will be specified in the POH, but to convert to a glide distance, it is worth using the flight computer
 - Heavier aircraft need to glide faster!
 - same glide distance, rate of descent increased!
 - Headwinds and tailwinds do not affect the rate of descent in a glide, but change the effective gliding angle
 - A windmilling propeller adds significant drag
 - If airspeed is reduced to almost stall speed to stop windmilling, an extra 20% glide performance can be achieved
- Cruise performance is also affected by:

- Rain
- Ice
- Flap

8. Landing Performance

- Definitions:

LDA Landing distance available (from a 50ft obstacle)

V_{mc} minimum control speed (twin engine a/c only)

V_{ref} landing reference speed, used at the 50ft obstacle height

V_{at} approach threshold speed

- The speed to perform the approach in landing configuration
- dirty stall speed +30%

- Factors affecting landing performance

- Headwind
 - Decreases landing distance
 - Increases effective descent angle
- Tailwind
 - Increases landing distance significantly
 - Decreases effective descent angle
- Flaps
 - Increased lift
 - Increased drag
 - Lower nose attitude
- Mass
 - An increase of mass increases landing distance
- Runway surface
 - Anything other than dry hard paved surface will need a factor applied
- Runway gradient
- Density altitude

- A final safety factor of 1.43 must be applied

- accounts for non-perfect piloting, a worn engine, dirty airframe, and unforeseen circumstances

9. Performance Graph References

- In the exams:

- CAP696, CAP697, CAP698

10. Flight Planning

- Referencing the Earth

- Latitude

- Longitude
- as either decimal degrees, or degrees, minutes and seconds
- Distance is difficult, as the width between longitudes is inconsistent at different latitudes
- However, latitude is easier, 1 minute of latitude is one nautical mile
- Celestial navigation can be used to determine true North
 - Magnetic North is not quite the same as True North
 - The magnetic field can also be bent around geographic features, but this can be plotted
 - Isogonals show lines of equal magnetic variation
 - When applying magnetic variation, remember “West is best (+), East is least (-)”.
- Route planning
 - Charts show obstructions >328ft AGL
 - All heights are typically AMSL
 - Altimeter setting regions are split by lines of barbells
 - Remember that flying below airspace requires you to use the QNH of that airspace, not the regional setting
- Fuel planning:
 - You must land with at least 30 minutes (day VFR) or 45 minutes (night or IFR) endurance after landing
 - Best practice, hold enough fuel for route + 5% + diversion + final reserve + 15 minutes of cruise fuel for takeoff, taxi, etc.
- Check NOTAMs
 - <https://nats.aero/ais>
 - Additional last minute notifications can be found by calling the AIS briefing line: 0808 535 4802 (or +441489 887 515).
 - a guide to decoding NOTAMs
- File a flight plan
 - Required if crossing an FIR boundary
 - Must be submitted at least 60 minutes prior to off blocks
 - Remember to close it after the flight!

11. Flight Monitoring

- A good flight plan has:
 - Fuel planning
 - Pre-flight information
 - Flight leg spaces
 - Fuel management
 - Ordered log space
 - Reference information
- Plan Maintenance
 - Keep up-to-date
 - Monitor your track
 - Amend ETAs as you go

- Record notable in-flight events
- Keep track of how much fuel you have and have left